

# [Download ZIP](#)

This is a collection of the classic in which we felt could still be good with a slight of update. Gameplay: The gameplay in this game is very balanced, 5-vs-5, meaning there is 5 heroes, a wizard and a demoness in the bottom lane and 5 heroes, a wizard and a demoness in the top lane. The great thing about this game is that you can choose how you want to play. You can be a very aggressive mid- and top-lane or defensive and play only in the back. Let's take a look at all the heroes. WARRIORS Just like in the original Swords and Sandals, warriors are the most common characters. They can be both very good or very bad. Sometimes you see a big line of 4 warriors, and it's very common for warriors to fight in a line, but it's not required. In our playtest, we saw all the different kinds of warrior playstyles and it's very enjoyable to play with all of them. We're going to show you 3 different warriors, so you can see what they can do. STRANGULATOR The Strangulator is an attacker-heavy warrior. You can see that he is only using the Axe to deal damage. He is very fast, so he can get to mid or top lane very quickly. He is very strong early game and can deal tons of damage, but when it's midgame, he can do nothing against a tanky hero. SATAN Satan is a sweeper. He deals the most damage to tanks. He really wants to stick to tanky heroes and get behind the enemy, but it's very difficult to get there. He also is not that fast, so he needs a lot of space to harass the enemy. But he can deal some great amounts of damage in the early game and he is really powerful against non-tanky heroes. DEMONESS The demoness is a very popular card in the original Swords and Sandals, but it's still one of the most effective cards for this game. She can deal great damage, she's very fast, and she can kill anyone. She is also very tanky, so she can do a lot of damage in the midgame against a lot of heroes, and do massive amounts of damage against a hero in the first few waves. WARRIORS ADVANC

## **Features Key:**

General Features  
Basic Character Management  
Service Features  
New Role

### **General Features**

- Play a character in a fantasy world using any race
- Perform Attacks
- Defense Options
- Skills
- Permanent Character Features
- Objectives
- Timeline
- Message System

### **Basic Character Management**

- Respond to simple NPC requests
- Follow and track NPC's moves
- Use basic text commands

### **Service Features**

- Make services available for others
- Provide services for others

### **New Role**

- New roles will be out at some point after release

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- Custom character features and item traits.

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### **Permanent Character Features**