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Category:2018 video games Category:Free-to-play video games Category:Video games developed in South Korea  
Category:Video games featuring protagonists of selectable gender

**Artist Biographies**

**Erik Hofmeister** Erik Hofmeister is the bestselling author of eleven books, including *Games You Can Play* and its earlier iteration, *How to Be an Explorer*, which became a number one book on Amazon.com and the Apple iTunes Music Store, and has been translated into 35 languages. He has appeared on *The Oprah Winfrey Show*, National Public Radio, *The Today Show*, the CBS Morning Show, and *Good Morning America*. He has lectured and consulted at the Museum of Modern Art and the American Museum of Natural History in New York City, and is a frequent contributor to *National Geographic*, *The New York Times*, CNN, the *Boston Globe*, and the *Chicago Tribune*.

**Ernest C. Macanon** Ernest Macanon, known as the Sage of Los Angeles for his books and magazine articles on the subject, is best known for his signature books, *The Los Angeles Rodeo: or Los Angeles Life as It Is*. In a career that has spanned more than 40 years, Ernest Macanon has authored hundreds of magazine articles and "how to" books, most notably *Out West: Practical California Horsemanship*, published in 1961. (Macanon has been a writer and life member of the Writers Guild of America, West for more than 40 years.) *The Los Angeles Rodeo*, a "Southern California" guidebook through the 1960s, was widely distributed and considered a classic.

**Abraham Roth**

**Mitch Davis** Mitch Davis is the award-winning author of three books on game design: *The Art of Game Design: A Book of Lenses (A' Design)*, *Game Design Essentials*, and *Game Design Elements*. In addition to his own books, Davis has written on game design for such publications as *Time*, *Gamasutra*, *Game Developer Magazine*, the video game industry trade press, and *Electronic Gaming Monthly*. Davis has also taught game design and game programming at the University of Texas and has won numerous design and programming awards for his own game and programming projects. Davis currently writes his own game design blog and also teaches game design online at the *Art of Game Design* website.

**John Harms** John Harms is the author of three books about video games, including *Final Fantasy Tactics: The War of the Lions* (Taylor & Francis),

